Directions for regular season meets at Huron

- All <u>entries</u> will be done <u>on-line</u> at <u>www.baumspage.com</u>. Please visit the Baum's Page website at you earliest convenience. Check when On-line entry closes.
- 2. Lane assignments will be handed out when you arrive. Turn in all scratches when you arrive or SCRATCHES
- 3. Relays: a) 3200m lanes through two turns then California exchange(blue exchanges) 1 heat
 - b) 400m-yellow exchange zones lanes the entire race (2 heats)
 - c) 800m-red then yellow exchange zones- lanes the entire race (2 heat)
 - d) 1600m –blue exchange zones- First exchange in lanes, second runner cuts after the curve, then California exchange for third and fourth runner (2 heat)
- 4. Only coaches may be on the infield. Everyone else must be on the outside of the track or in the stands. THE FINISH LYNX TIMING DEVICE WILL BE IN USE. IT'S IMPORTANT EVERYONE STAY OUT OF THE INFIELD and NOT CROSS THE FOOTBALL FIELD so timers and officials may see around the track.
- 5. Spikes 1/4 or 1/8 only. Please do not wear spikes in the stands.
- 6. All contestants must report to the clerk of course at the southwest end of the track for running events or to the field event judge, on the second call or be scratched.
- 7. Remind your competitors in field events that he or she must tell the event judge that they are leaving for a running event.
- 8. <u>Tents-</u> You may set up under the stands, on the South side of the stadium, or the North East side of the track (near visitors stands)
- 9. <u>Busses</u> should drop the athletes off at the stadium and then <u>park North of the school</u>. Parking is limited due to addition of practice fields. Most of the spectators will need to park also park North of the school.
- 10. Turn in all scratches when you arrive.

SCRATCH SHEET

Turn in all scratches when you arrive

		(CIR	CLE ONE)	BOYS	OR	GIRLS
RINT)	<u>SCRATCH</u>		(PRINT)	REF	PLACI	<u>EMENT</u>
	100/110M HURDLES					
		100M DASH				
		200M DASH				
		400M DASH				
		800M RUN				
		300M HURDL	ES			
		1600M RUN				
		3200M RUN				
		LONG JUMP				
		SHOT PUT				
		HIGH JUMP				
		DISCUS				
		POLE VAULT				
Rela	ys-no team 32	 200, 800		1600	_	